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## ISO/IEC JTC1/SC29/WG11 MPEG2020/M54277

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## 1 Introduction

This document presents the comparison of DERS and IVDE prepared using the current EE Depth Common Test Conditions and using TMIV 5.

## 2 Experimental results

### 2.1 EE Depth CTC experiment

In the first experiment, DERS [N19143] and IVDE [N19224] were compared using the current Common Test Conditions for EE Depth [N19221].

Few minor changes were made in comparison with EE Depth CTC:

- unified Znear and Zfar for all views of SD (1.8 and 4.4, also used in previous EE Depth),
- changed Znear for SL and SG, as some parts of the scene are closer and do not fit in the previous range (see Fig. 1 and Fig. 2).

Both compared methods used their unified sets of parameters [M53407], [M53527]. This document includes a package with scripts that can be used to generate presented results.


Fig 1. Comparison of SG depth maps with different Z near values.


Fig 2. Comparison of SL depth maps with different Z near values.
The results for mandatory sequences are presented in Table 1 (green color - IVDE is better). On average, IVDE achieves higher quality for WS-PSNR-U and V, and for IV-PSNR. IVDE estimates depth for segmented input views, therefore, in point-to-point comparison to input view, the synthesis can be of slightly worse quality. Note that chromas are decimated and IV-PSNR ignores slight shifts of objects in synthesized views.

Max delta of WS-PSNR-Y is on average smaller for IVDE, what is the result of higher inter-view consistency of estimated depth maps. VMAF was shown to provide rather chaotic results, not linked to any other metric. Total computational time is on average almost 3 times shorter for IVDE.

Table 1. DERS and IVDE comparison for mandatory EE Depth sequences.

| DERS vs IVDE |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Mandatory sequences |  |  |  |  |  |  |  |  |  |
| Sequence | ID | Method | Mean WS-PSNR Y | Mean WS-PSNR U | Mean WS-PSNR V | Max delta WS-PSNR Y | Mean IVPSNR | Mean VMAF | Total computational time |
| OrangeShaman | SH | Anchor | 34.024978 | 44.285611 | 42.053122 | 6.5281 | 41.161178 | 73.260537 | 117879 |
|  |  | Proposal | 33.801844 | 44.4104 | 42.157044 | 5.2405 | 41.642733 | 70.581246 | 35750 |
|  |  | Difference | -0.2231333 | 0.1247889 | 0.1039222 | -1.2876 | 0.4815556 | -2.6792907 | 82129 |
| OrangeDancing | SI | Anchor | 31.792811 | 49.458456 | 51.309 | 5.1619 | 42.161144 | 81.709822 | 123487 |
|  |  | Proposal | 30.392056 | 48.6013 | 50.887178 | 4.7074 | 40.614678 | 78.625171 | 27745 |
|  |  | Difference | -1.4007556 | -0.8571556 | -0.4218222 | -0.4545 | -1.5464667 | -3.0846512 | 95742 |
| OrangeKitchen | SJ | Anchor | 27.791111 | 41.674911 | 45.488211 | 10.101 | 34.600133 | 77.798011 | 104234 |
|  |  | Proposal | 27.923633 | 41.714178 | 45.507056 | 10.4463 | 35.246256 | 75.372742 | 17973 |
|  |  | Difference | 0.1325222 | 0.0392667 | 0.0188444 | 0.3453 | 0.6461222 | -2.4252686 | 86261 |
| TechnicolorPainter | SD | Anchor | 32.944363 | 45.992075 | 45.06325 | 6.7205 | 40.731963 | 83.968775 | 61248 |
|  |  | Proposal | 31.738125 | 45.68345 | 44.92295 | 5.2703 | 38.95435 | 81.687814 | 32080 |
|  |  | Difference | -1.2062375 | -0.308625 | -0.1403 | -1.4502 | -1.7776125 | -2.2809607 | 29168 |
| IntelFrog | SE | Anchor | 27.847171 | 41.580257 | 40.195014 | 5.7408 | 37.603171 | 79.512381 | 103412 |
|  |  | Proposal | 27.966843 | 42.099386 | 40.952514 | 5.3415 | 37.678086 | 80.148127 | 27020 |
|  |  | Difference | 0.1196714 | 0.5191286 | 0.7575 | -0.3993 | 0.0749143 | 0.635746 | 76392 |
| ULBUnicornA | SF | Anchor | 28.071422 | 41.732633 | 42.095989 | 5.7983 | 37.434611 | 84.144634 | 14918 |
|  |  | Proposal | 26.654433 | 41.0926 | 41.506089 | 5.6396 | 36.668711 | 81.166312 | 4510 |
|  |  | Difference | -1.4169889 | -0.6400333 | -0.5899 | -0.1587 | -0.7659 | -2.9783223 | 10408 |
| ULBBabyUnicorn | SG | Anchor | 22.794438 | 35.755238 | 34.7304 | 5.9102 | 29.409138 | 54.731111 | 81312 |
|  |  | Proposal | 25.594013 | 37.173525 | 36.602425 | 7.5093 | 32.484763 | 65.471355 | 24679 |
|  |  | Difference | 2.799575 | 1.4182875 | 1.872025 | 1.5991 | 3.075625 | 10.740244 | 56633 |
| PoznanFencing | SL | Anchor | 31.63478 | 45.64156 | 44.76544 | 4.8289 | 39.34688 | 82.249984 | 111501 |
|  |  | Proposal | 29.66846 | 45.49942 | 44.08964 | 3.6084 | 41.20492 | 62.819409 | 44023 |
|  |  | Difference | -1.96632 | -0.14214 | -0.6758 | -1.2205 | 1.85804 | -19.430575 | 67478 |


| Average (perspective) | Anchor | 29.612634 | 43.265093 | 43.212553 | 6.3487125 | 37.806027 | 77.171907 | 89748.875 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Proposal | 29.217426 | 43.284282 | 43.328112 | 5.9704125 | 38.061812 | 74.484022 | 26722.5 |
|  | Difference | -0.3952083 | 0.0191897 | 0.1155587 | -0.3783 | 0.2557847 | -2.6878848 | 63026.375 |

Table 2. DERS and IVDE comparison for optional EE Depth sequences.

| Optional sequences |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| ETRIBreaktime | SK | Anchor | 27.639013 | 38.232575 | 39.1919 | 10.9667 | 34.434875 | 73.717011 | 80564 |
|  |  | Proposal | 27.7271 | 38.508438 | 39.462463 | 10.4994 | 34.704788 | 75.148229 | 50626 |
|  |  | Difference | 0.0880875 | 0.2758625 | 0.2705625 | -0.4673 | 0.2699125 | 1.4312179 | 29938 |
| PoznanCarpark | SP | Anchor | 32.4365 | 45.77674 | 44.00146 | 5.7248 | 41.38788 | 83.874458 | 63421 |
|  |  | Proposal | 32.22384 | 45.8293 | 44.05404 | 5.3011 | 41.14222 | 83.581674 | 36072 |
|  |  | Difference | -0.21266 | 0.05256 | 0.05258 | -0.4237 | -0.24566 | -0.2927846 | 27349 |
| PoznanHall | ST | Anchor | 31.70028 | 44.00504 | 45.22198 | 6.547 | 39.72162 | 73.531543 | 78401 |
|  |  | Proposal | 31.24656 | 43.6198 | 44.99044 | 5.0504 | 38.87892 | 76.868192 | 19603 |
|  |  | Difference | -0.45372 | -0.38524 | -0.23154 | -1.4966 | -0.8427 | 3.3366484 | 58798 |
| PoznanStreet | SU | Anchor | 33.5377 | 46.93718 | 45.51038 | 2.9722 | 43.57772 | 83.212597 | 71118 |
|  |  | Proposal | 33.3277 | 46.99328 | 45.58676 | 2.4665 | 43.75354 | 82.103873 | 40603 |
|  |  | Difference | -0.21 | 0.0561 | 0.07638 | -0.5057 | 0.17582 | -1.1087244 | 30515 |
| Average (perspective) |  | Anchor | 31.328373 | 43.737884 | 43.48143 | 6.552675 | 39.780524 | 78.583902 | 73376 |
|  |  | Proposal | 31.1313 | 43.737704 | 43.523426 | 5.82935 | 39.619867 | 79.425492 | 36726 |
|  |  | Difference | -0.1970731 | -0.0001794 | 0.0419956 | -0.723325 | -0.1606569 | 0.8415893 | 36650 |

### 2.2 TMIV CTC experiment

In the second experiment, we tested estimated depth maps in TMIV 5 [N19213], following the MIV CTC [N19214]. This experiment was performed to test the inter-view and temporal consistency of depth maps, as the performance of TMIV highly depends on these factors. Note that this experiment uses the same depth maps as the previous experiment.

The results for mandatory sequences are presented in Table 3 (green color - IVDE is better). BR-rate curves for each sequence are presented in Fig. 3. On average, IVDE achieves a much better quality of synthesized views. For all metrics, the average BD-rate decrease is higher than $30 \%$.

Table 3. DERS and IVDE comparison in TMIV for mandatory MIV CTC sequences.
Mandatory content - Proposal vs. Low/High-bitrate Anchors

| Sequence |  | High-BR BD rate Y-PSNR | Low-BR <br> BD rate <br> Y-PSNR | $\begin{gathered} \hline \text { Max } \\ \text { delta } \\ \text { Y-PSNR } \end{gathered}$ | High-BR BD rate VMAF | Low-BR <br> BD rate <br> VMAF | High-BR BD rate IV-PSNR | Low-BR BD rate IV-PSNR | Pixel rate ratio |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| OrangeKitchen | SJ | -28.7\% | -37.1\% | 15.80 | -31.7\% | -41.0\% | -30.2\% | -33.0\% | 0.62 |
| TechnicolorPainter | SD | 8.6\% | 9.8\% | 8.12 | 6.4\% | 8.3\% | 23.5\% | 20.4\% | 0.63 |
| IntelFrog | SE | -77.5\% | -69.2\% | 11.75 | -75.4\% | -68.8\% | -55.6\% | -59.7\% | 0.62 |
| PoznanFencing | SL | -69.9\% | -68.0\% | 13.69 | -33.3\% | -44.9\% | -81.4\% | -75.3\% | 0.52 |
| MIV |  | -41.9\% | -41.1\% | 12.34 | -33.5\% | -36.6\% | -35.9\% | -36.9\% |  |

The posetraces that compare the use of DERS (left side of videos) and IVDE (right side) depth maps are available in MPEG Content Server in MPEG-I/Poznan/m54277/ directory. For each sequence, 3 available posetraces (P01-P03) were generated, each of them both for high (close to Rate 1) and low quality (close to Rate 5). In some cases, in order to match bitrates, used Rates are not equal in both methods.

In posetraces, for practically all sequences IVDE achieves better subjective quality of synthesized views. Moreover, because of higher inter-view consistency of depth maps, IVDE posetraces do not show sudden changes in the quality during the movement, which can be seen while DERS depth maps are used.


Fig 3. DERS and IVDE comparison in TMIV for mandatory MIV CTC sequences.
The results for optional sequences are presented in Table 4 (green color - IVDE is better). In this case, DERS achieves better average objective quality for PSNR and VMAF, while IV-PSNR is higher for IVDE.

Table 4. DERS and IVDE comparison in TMIV for optional MIV CTC sequences.
Optional content - Proposal vs. Low/High-bitrate Anchors

| PoznanCarpark | SP | $102.4 \%$ | $55.0 \%$ | 12.59 | $172.7 \%$ | $70.5 \%$ | $24.1 \%$ | $16.5 \%$ | 0.52 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| PoznanHall | ST | $-29.9 \%$ | $-34.8 \%$ | 10.87 | $-10.2 \%$ | $-24.2 \%$ | $-42.1 \%$ | $-41.8 \%$ | 0.52 |
| PoznanStreet | SU | $160.8 \%$ | $52.4 \%$ | 12.41 | $94.3 \%$ | $23.9 \%$ | $-3.8 \%$ | $-11.2 \%$ | 0.52 |
| MIV |  | $\mathbf{7 7 . 8 \%}$ | $\mathbf{2 4 . 2 \%}$ | $\mathbf{1 1 . 9 6}$ | $\mathbf{8 5 . 6 \%}$ | $\mathbf{2 3 . 4 \%}$ | $\mathbf{- 7 . 3 \%}$ | $\mathbf{- 1 2 . 2 \%}$ |  |

However, for SP and SU, depth maps generated by DERS are very inconsistent, therefore, much more data have to be put into atlases (Fig. 4 and Fig. 5). It results in sending almost all input views in atlases (especially in SU). In posetraces, IVDE achieves again better, much more inter-view consistent, objective quality.


Fig 4. Atlases of TMIV for SP.


Fig 5. Atlases of TMIV for SU.

## 3 Conclusions

This document presented a thorough comparison of DERS and IVDE depth estimation methods that tested many aspects of their possible applications.

First of all, the experiment that followed EE Depth CTC have shown slight improvement of quality of IVDE over DERS in most of tested metrics. Moreover, the total time of estimating depth maps was much shorter for IVDE.

In comparison that followed MIV CTC, the IVDE showed much better performance of IVDE, expressed both in objective quality of synthesized input views and in subjective quality of synthesized posetraces. The inter-view consistency of generated depth maps provides much better performance of the TMIV pruner and higher stability of view quality in posetraces. Note that IVDE estimates depth maps also for omnidirectional content. The results of using the IVDE omnidirectional depth maps in SA, SB and SC are presented in [M54278].

## 4 Recommendations

We recommend to:

- unify Znear and Zfar for all views of SD (1.8 and 4.4, also used earlier in EE Depth),
- change Znear for SL and SG, as some parts of the scene are closer and do not fit in the previous range,
- make IVDE the reference software for depth estimation.


## 5 Acknowledgement

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## 6 References

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